# FEATURES IN DEPTH SDX2250D

### **ROTARY BLADE**

Have even more fun with fabrics! The SDX2250D comes with a rotary auto blade attachment and 63 brand new rotary blade designs

## **APPLIQUE DESIGNS**

Have even more fun with fabric. The SDX2250D comes with 170 built-in quilt blocks and appliqué designs – incl. 30 brand new Disney appliqué designs built-in.

## **BLADE SENSOR TECHNOLOGY**

Brother's innovative auto-blade sensor automatically detects material thickness (up to 3mm thick), taking away tricky guesswork. Get the perfect cut, every time.

### **CUT OUT THE HASSLE**

Remove the hassle of hand cutting designs from paper and fabric. Just scan, highlight, and cut. Perfect for those who may have difficulty holding scissors or cutting knives.

## **BUILT IN SCANNER**

The ScanNCut is the only crafting machine to feature a 600dpi scanner. You can scan virtually anything – a drawing, a cherished photo, even material offcuts, so there's less wastage! You can even save your scans as jpegs direct to a USB.

# **BACKGROUND SCANNING**

Scan and place your design exactly on any leftover pieces of card or fabric. Saving you mis-cuts, time and money.



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### **WIRELESS CONNECTION**

With wireless connectivity you can send designs directly to your ScanNCut from your free CanvasWorkspace account, no wires or flash drives needed.

### **CONNECT YOUR CRAFT ROOM**

Using the exclusive My Connection\* function send embroidery designs from your XP- or Stellaire machine wirelessly to your SDX2250D and turn them into patterns to be used on your ScanNCut. Love a ScanNCut\* pattern and want to see it stitched out? Send it to My Design Center on your XP1 and create an embroidery design around it.

# PES / PHX / PHC FILE READABILITY

Using the built-in USB port, you can import PES/PHX/PHC files so you can turn treasured embroidery patterns into matching stickers, line art, cutting guides, embossing, or foiling projects.

## **SVG DATA READABILITY**

Your SDX2250D can read SVG files directly, so there's no need to spend time converting first. More time crafting, less time converting.

